

A short proof of Pohlke-Schwarz's theorem via Pohlke's theorem

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Abstract

We give a proof of Pohlke-Schwarz's theorem of oblique axonometry with explicit formulae for the reference tetrahedron and the direction of projection onto the image plane.

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1 Introduction

In 1864 H.A. Schwarz [10] published the proof the following generalized statement of Pohlke's fundamental theorem of oblique axonometry [9]:

three arbitrary straight line segments OP_1, OP_2, OP_3 in a plane, originating from a point O and which are not contained in a line, can be considered as the parallel projection of three edges OQ_1, OQ_2, OQ_3 of a tetrahedron that is similar to a given tetrahedron,

Several purely geometric proofs and, in a few instances, analytic proofs were given. See, among the others, [1], [2], [3], [5] [8]. Here, applying the results of [7], we give a straightforward proof of the above statement together with explicit formulae for the edges OQ_1, OQ_2, OQ_3 of reference tetrahedron and the direction of the parallel projection onto the image plane.

As we did in [7] for Pohlke's theorem, we reformulate the Pohlke-Schwarz's theorem as a result of linear algebra for square matrices of order 3. For these reason, and to avoid repetitions, all the matrices that we consider from now on are 3×3 , real matrices. If A is such a matrix, with A^i and A_i ($1 \leq i \leq 3$) we denote, respectively, columns and rows vectors of A .

1.1 Reformulation of the problem

To begin with, we introduce a cartesian system of coordinate axes x, y, z such that

$$O = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \quad \text{and} \quad P_i = \begin{pmatrix} \mathbf{x}_i \\ \mathbf{y}_i \\ 0 \end{pmatrix} \quad (1 \leq i \leq 3) \quad (1.1)$$

are points of the image plane $\{z = 0\}$ and then we define the matrix

$$\mathbf{A} \stackrel{\text{def}}{=} \begin{pmatrix} \mathbf{x}_1 & \mathbf{x}_2 & \mathbf{x}_3 \\ \mathbf{y}_1 & \mathbf{y}_2 & \mathbf{y}_3 \\ 0 & 0 & 0 \end{pmatrix}. \quad (1.2)$$

Furthermore, we represent a given tetrahedron, with a vertex at the origin O , by a 3×3 matrix whose columns are the coordinates of the other vertices.

After this, if the matrices S, T represent two given tetrahedrons, we say that:

Definition 1.1 S, T are “geometrically similar” if $T = HS$ with H a nonzero multiple of an orthogonal matrix, i.e., $HH^t = \mu I$ for some $\mu > 0$.

Remark 1.2 This is clearly an equivalence relation, but it is different from the usual definition of “similar” matrices. See [6, Definition 5.1.1]. \square

Pohlke-Schwarz’s theorem can now be stated as follows:

Theorem 1.3 Assume that $\text{rank } \mathbf{A} = 2$, and let S be an invertible matrix. Then, there exist a matrix \mathbf{B} , geometrically similar to S ,

$$\mathbf{B} = \begin{pmatrix} \mathbf{x}'_1 & \mathbf{x}'_2 & \mathbf{x}'_3 \\ \mathbf{y}'_1 & \mathbf{y}'_2 & \mathbf{y}'_3 \\ \mathbf{z}'_1 & \mathbf{z}'_2 & \mathbf{z}'_3 \end{pmatrix}, \quad (1.3)$$

and a parallel projection Π onto the plane $\{z = 0\}$ such that $\Pi(\mathbf{B}^i) = \mathbf{A}^i$, i.e.,

$$\Pi \begin{pmatrix} \mathbf{x}'_i \\ \mathbf{y}'_i \\ \mathbf{z}'_i \end{pmatrix} = \begin{pmatrix} \mathbf{x}_i \\ \mathbf{y}_i \\ 0 \end{pmatrix}, \quad 1 \leq i \leq 3. \quad (1.4)$$

2 Proof of Theorem 1.3

Since S is invertible, we can define the matrix

$$A \stackrel{\text{def}}{=} \mathbf{A}S^{-1} = \begin{pmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \\ 0 & 0 & 0 \end{pmatrix}. \quad (2.1)$$

Noting that $\text{rank } A = 2$ and $A_3 = (0, 0, 0)$, we can apply to A the Pohlke’s theorem in the form stated in [7, Theorem 1.1]. This means that:

there exist a matrix B , with orthogonal columns of equal norm, and a parallel projection Π onto the image plane $\{z = 0\}$ such that

$$\Pi(B^i) = A^i, \quad 1 \leq i \leq 3. \quad (2.2)$$

In particular, we have

$$\text{rank}(B - A) = 1. \quad (2.3)$$

Then, setting

$$\mathbf{B} = BS, \quad (2.4)$$

we find that

$$\text{rank}(\mathbf{B} - \mathbf{A}) = \text{rank}(B - A)S = 1, \quad (2.5)$$

because S is invertible.

It follows that there exist a column vector \mathbf{U} and real coefficients ν_i such that

$$\mathbf{B}^i - \mathbf{A}^i = \nu_i \mathbf{U}, \quad 1 \leq i \leq 3. \quad (2.6)$$

Moreover, $\mathbf{U} \notin \text{span}\{\mathbf{A}^1, \mathbf{A}^2, \mathbf{A}^3\} = \{z = 0\}$ because $\text{rank } \mathbf{B} = 3$.

Thus, we can define the parallel projection $\mathbf{\Pi}$, onto the image plane $\{z = 0\}$, in the direction of the column vector \mathbf{U} . Clearly, $\mathbf{\Pi}$ verifies

$$\mathbf{\Pi}(\mathbf{B}^i) = \mathbf{A}^i, \quad 1 \leq i \leq 3. \quad (2.7)$$

Moreover, since B is a nonzero multiple of an orthogonal matrix, $\mathbf{B} = BS$ is geometrically similar to S . This concludes the proof Theorem 1.3. \square

Remark 2.1 *In the previous proof we have*

$$\mathbf{\Pi} \equiv \Pi. \quad (2.8)$$

In fact, $\mathbf{\Pi}$ and Π are both parallel projections onto the image plane $\{z = 0\}$.

Besides, by (2.3), there exist a column vector U and real coefficients μ_i such that

$$B^i - A^i = \mu_i U, \quad 1 \leq i \leq 3. \quad (2.9)$$

Introducing the row vector $\mu = (\mu_1, \mu_2, \mu_3)$, we have $B - A = U\mu$. Hence, we deduce that

$$\mathbf{B} - \mathbf{A} = (B - A)S = U\mu S = ((\mu S^1)U, (\mu S^2)U, (\mu S^3)U), \quad (2.10)$$

i.e., $\mathbf{B}^i - \mathbf{A}^i = (\mu S^i)U$. Thus $\mathbf{\Pi}, \Pi$ project in the same direction onto the image plane $\{z = 0\}$ and formula (2.6) can be verified by taking $\mathbf{U} = U$. \square

As by product of Remark 2.1, we can state a simple generalization, for oblique system of coordinate-axes, of the Gauss' fundamental theorem of orthogonal axonometry (see [4] for more general results in this direction). More precisely, denoting with Π_{\perp} the orthogonal projection onto the image plane $\{z = 0\}$, we have:

Corollary 2.2 *Let S be invertible and let \mathbf{A}, A be the matrices defined in (1.2), (2.1). Then, there exists a matrix \mathbf{B} , geometrically similar to S , such that $\Pi_{\perp}(\mathbf{B}^i) = \mathbf{A}^i$ if and only if*

$$\|A_1\| = \|A_2\| \neq 0 \quad \text{with} \quad A_1 \perp A_2. \quad (2.11)$$

Proof: Taking into account Remark 2.1, it is enough to apply [7, Proposition 1.2] to the rows of the matrix $A = \mathbf{A}S^{-1}$. \square

2.1 Reference tetrahedron and direction of projection

Following the steps of the proof of Theorem 1.3, we can now determine the matrix \mathbf{B} and a column vector \mathbf{U} representing the direction of the parallel projection $\mathbf{\Pi}$ onto the image plane $\{z = 0\}$. We begin by setting:

$$A_1 = \mathbf{A}_1 S^{-1}, \quad A_2 = \mathbf{A}_2 S^{-1}. \quad (2.12)$$

That is $A_1 = (x_1, x_2, x_3)$, $A_2 = (y_1, y_2, y_3)$ as in (2.1).

Besides, as in formulae (3.6), (3.10), (3.21), (3.22) of [7], we define the quantities:

$$\gamma = \arccos \left(\frac{A_1 \cdot A_2}{\|A_1\| \|A_2\|} \right), \quad \lambda = \frac{\|A_1\|}{\|A_2\|}, \quad (2.13)$$

$$\eta = \frac{\lambda^2 + 1 + \sqrt{(\lambda^2 + 1)^2 - 4\lambda^2 \sin^2 \gamma}}{2\lambda^2 \sin^2 \gamma}, \quad (2.14)$$

$$\nu = \pm \varrho \quad \text{with} \quad \varrho = \frac{\|A_1\|}{\lambda\sqrt{\eta}} = \frac{\|A_2\|}{\sqrt{\eta}}, \quad (2.15)$$

and, finally,

$$(\alpha, \beta) = \pm \left(\sqrt{\eta\lambda^2 - 1}, \operatorname{sgn}(\cos \gamma)\sqrt{\eta - 1} \right) \quad (2.16)$$

with the ‘‘signum’’ function:

$$\operatorname{sgn}(t) \doteq \begin{cases} 1 & \text{if } t \geq 0, \\ -1 & \text{if } t < 0. \end{cases} \quad (2.17)$$

Then, by the results of [7, Chapter 4], the matrix B and the direction U of the projection Π satisfying (2.2) are given by the relations:

$$B = \frac{1}{1 + \alpha^2 + \beta^2} \begin{pmatrix} 1 + \beta^2 & -\alpha\beta & -\alpha \\ -\alpha\beta & 1 + \alpha^2 & -\beta \\ \alpha & \beta & 1 \end{pmatrix} \begin{pmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \\ \frac{x_2 y_3 - y_2 x_3}{\nu} & \frac{y_1 x_3 - x_1 y_3}{\nu} & \frac{x_1 y_2 - y_1 x_2}{\nu} \end{pmatrix}, \quad (2.18)$$

$$U = \begin{pmatrix} -\alpha \\ -\beta \\ 1 \end{pmatrix}. \quad (2.19)$$

Taking into account (2.4) and Remark 2.1, we may conclude by setting:

$$\mathbf{B} = BS, \quad \mathbf{U} = U. \quad (2.20)$$

In particular, we have

$$\mathbf{\Pi} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x + \alpha z \\ y + \beta z \\ 0 \end{pmatrix}. \quad (2.21)$$

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